



The Royal Stables of Artemisia

- Operations Handbook -



For Activities involving
Horses, Hounds, and Hawks

3rd Edition, Titled:
The Royal Stables of Artemisia - Operations Handbook
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Forward

Within this handbook, the reader will find the equestrian rules of our Kingdom. The Artemisian regulations do not replace the Society rules, but merely provide more specific guidance for authorizing, marshaling, and performing equine activities safely - there are also guidelines for our hounds and hawking community.

Our society bases its recreation on how nobles may have lived in period. Nobles did not generally tend to the farm animals, however, they supported those who lived in the stables, kennels, and mews and managed the creatures found there. Such creatures were an integral part of the community. The Royal Stables of Artemisia recognizes this and is home for all creatures found within our period; and promotes their activities as well as the art/science of keeping them.

By honoring this manual, we honor the loss of one of our own: Master Terafan Greydragon, our former Society Equestrian Marshal. He threw a metal-tipped lance towards a target on the ground, which flipped upon impact with the ground, and impaled him. He was killed in a freak accident, at an SCA equestrian event, in the fall 2018.

With this tragedy, we remember that horseback riding and horse driving activities have numerous inherent risks, despite safety precautions. We remember to bring our identification, membership, and authorization cards to every equestrian event. We remember to sign the waivers. We remember to treat our equipment as live steel, that can potentially kill us. We remember no horse is a completely safe horse; we remember to defer to the horse owners, who know their animals, and understand their weaknesses. We remember to report the concerns, incidents, and accidents that occur at events, to our Kingdom Equestrian Officer. We know we must uphold all safety and reporting regulations - we do this to protect our ability to perform equestrian activities in the SCA.

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*If any clarification is needed for these updated rules, contact the KEM or KEO.

The Royal Stables of Artemisia - Operations Handbook

Part I. General Regulations

A. First and foremost safety and honor:

1. Riders/Equestrians (Whether they own their horse or not) shall behave in a courteous and chivalrous manner, with due consideration for the safety of others at all times.
2. Upon hearing the call “HOLD,” all riders shall immediately stop and observe the reason for the call. A period of 5-10 seconds should be allowed, once this call is made, for horses needing extra time to be secured, before marshals, porters, or grounds crew are allowed into the arena.
3. All equipment used should be inspected by the rider and owner prior to each use. The marshal has the right to inspect and remove all equipment deemed unsafe, at any time.
4. Lances are to be carried upright (point up) at “the ready,” and only lowered while entering the Lists to make a pass at a target(s). They shall then be raised at the end of each pass.
5. Javelins will be carried tip up or tip down, but away from self and others.
6. Humane treatment of horses is expected:
 - Discipline is allowed, but cruelty or excessive use of force will be penalized at the discretion of the EMIC.
 - Horses should be provided with adequate rest, food, water, and care by their owners.
 - The raking of any horse with rowelled spurs will not be tolerated.
 - Solid, liquid, and/or gas-filled objects will not be thrown at, launched towards, or directed without a hand grasping it, at/near any horse or rider, whether they are in the arena or not. The only exceptions in the arena are mounted combat games, mounted archery, and jousting games. The only exception outside the arena is the use of a water hose, being used to cool down or wash a horse once the horse is riderless, and tack has been removed.
7. Event Stewards are required to have contact information for at least one available veterinarian, accessible to all attendees. To accomplish this, it is recommended that such information be included in the gatebook, and should specify if it applies to horses and/or hounds.
8. Signage
 - Notices instructing persons who enter an Equestrian Area to sign an equestrian waiver must be posted near entrances to each Equestrian Area. These notices should indicate the physical location of the equestrian waivers.
 - An “equine activity is inherently dangerous” poster must be posted and visible from within each Equestrian Area. The wording of this poster must be identical to, and the letter size at least as big as, the “standard signage” equestrian poster

available for download at:

http://equestrian.antir.sca.org/FormsABH_2008_Apps_V1.1.pdf

9. Hounds are to be secured away from Equestrian activities at all times, if allowed at an equestrian event. Hounds are recommended to be kept away from Equestrian practices and demos.
10. Minors aged 5 to 17 are eligible to become authorized, and to participate in equestrian games that do not require the use of a helm in place of an equestrian safety helmet. Minors may use weapons appropriate to their size. Parents/Legal Guardians must be present at the Equestrian Area to sign waivers and supervise their child, while the child is participating in equestrian games.
*See the Society Equestrian rules for more information regarding youth participation (Section II-5; page 8).

B. Definitions:

Kingdom Equestrian Officer (KEO): The person officially recognized as the Kingdom official for all matters concerning equestrian activities in Artemisia. The person who holds this office is the example set forth to all Artemisian equestrian marshals of safety-enforcement, accurate and timely report writing, selflessness, and fair judgement. The KEO works with the Kingdom Earl Marshal (KEM) and their Majesties and Highnesses when serious incidents or accidents occur. The KEO works to keep marshals and the EMIC honest, trustworthy, reliable, and accountable. The KEO will uphold valid decisions made by the EMIC/marshals, and work to support the owners and riders participating in the equestrian events.

The KEO will work with the populace to ensure fair rules are understood and upheld by all - The KEO understands that any changes to this rulebook must be brought before the populace, and upheld by a majority vote. The new changes will be added, and the new rulebook will be signed into effect by the Kingdom Equestrian Officer, the Kingdom Earl Marshal, the Kingdom Seneschal, and their Royal Majesties.

Equestrian Marshal In Charge (EMIC): The person officially recognized as the authorized equestrian marshal in charge of the planning, and running of an equestrian event or demonstration (officially referred to as 'demo' in this handbook) - they work with the Event Steward to ensure a fun and safe time are had by all. The EMIC's decisions, concerning equestrian competitions, games, classes, practices, and sorting out disputes *that do not include horse usage*, are final, and should be upheld by the KEO when needed. The EMIC also upholds the owner in their decisions concerning horse usage. The EMIC uses marshals to oversee participation in the event.

Equestrian Marshal: A person who acts to uphold the Society and Kingdom regulations, owners' decisions of horse usage, the EMIC's decisions, and the KEO's expectations. Marshals are present at competitions, games, practices, classes, and demos - no riding occurs in the SCA without an equestrian marshal's physical presence.

There are 2 kinds of Equestrian Marshals: a General Equestrian Marshal, and an Official Equestrian Marshal. Official Equestrian Marshals are the leaders of equestrian activities in their

local Barony/Shire/Province, etc. As the marshal of their local group, they are required to enforce the use of waivers, activate insurance, and submit reports within their designated borders.

Marshals are required to be a support to authorized equestrians, including riders and owners, porters, and grounds crews, to ensure all who participate have signed waivers and uphold the rules. If safety becomes a concern, the EMIC is notified by the marshals.

Authorized Equestrian: A person officially recognized by this Kingdom, and the Society for Creative Anachronism as a person who understands the risks involved in participating in equine activities, and can safely handle horses, to the satisfaction of an Artemisian equestrian marshal (or marshals). This includes riders, owners, and any other person who cares for, or controls the movement, of a horse.

Rider: A person who is participating in an equestrian event, practice, or demo, on a horse. This person may own their own horse, or may borrow a horse from an owner. All potential riders of another person's horse are committed to respecting the owner's decisions, and understand that marshals, the EMIC and the KEO will uphold their decisions. Riders also understand they assume their own risk when participating in equestrian activities; For further insight on rider expectations, review the Society Equestrian Marshal's Handbook, Part II, Section F - Rider/Driver responsibility (page 9).

Owner: A person who has the legal privilege to care for a horse, or horses. This person has the indisputable right to give or withdraw consent for another rider to borrow their horse. Safety and welfare of the animal are both valid reasons to deny consent. It is understood by owners that horses of a challenging nature should not be considered for borrowing in any regard.

Porter: A person assisting with equestrian games equipment; these people may or may not be authorized, but only authorized porters may assist with readying or steadying horses. They must sign waivers to participate in equestrian events.

Grounds Crew: A person assisting with the general running and operation of an equestrian event, including the operation of the lists. This person may or may not be authorized, as they do not handle anything related to horses. It is understood by this person that being authorized can be useful to mitigate an emergency-type situation.

Horses: The Horse definition for our purposes includes horses, ponies, miniature horses, donkeys, mules, and zebra are all considered "equidae" by mundane law and are referred to throughout this entire text as "horses". In addition, all other livestock (goats, llamas etc) are considered part of the Royal Stables and are subject to the same rules, as appropriate.

Incidents: Things which happened at an equestrian event, practice, or demo, including and not limited to: equipment damage, safety concerns, disputes, riders falling off horses accidentally with no injuries, and anything that does not need medical attention.

Accidents: Things which happened at an equestrian event, practice, or demo, which requires medical attention; this includes a person or an animal that receives medical care as a result of participating in an SCA event. This includes events, practices, and demos.

Events: Events in Artemisia are submitted to the Kingdom for review and submission at least 3 months prior to the event's date. SCA Insurance must be activated for events. Both event participants and riders, whether authorized or not, are required to sign a waiver to go to an equestrian event.

Competitions and games occur at events; the rules and course drawings for these competitions and games are submitted with the event submission, by being included in the advertised Sage article. A designated EMIC works with the Event Steward (or IS the Event Steward), and is responsible for equestrian activities at the event. The EMIC works with the Marshals to ensure safety, fairness, and fun at the event. This Handbook outlines further requirements for events.

Demonstrations: Demonstrations, or demos (as they will now be referred to), are displays of equestrian activity from our Kingdom authorized riders, for public viewing/education. Demos require set up with the help of an EMIC; if other activities are occurring at the same time, the EMIC will work with the SCA demo organizer.

SCA insurance is required for demos. All horses, riders, porters, and grounds crew who are participating in the demo will be decided at least 1 week before the activity, and no other riders will be permitted after this deadline. All riders and participants at a demo are required to sign waivers. No unauthorized rider shall be allowed to participate in an equestrian demo - interested persons will be invited to practices where they can become authorized.

Practices: Practices do not require an EMIC to be present, but do require an authorized Marshal's presence - these are more relaxed settings, where skill level can be cultivated, riders can be scheduled to authorize under Marshal direction, and various SCA approved games and equestrian technique can be tried and practiced.

Equestrian Insurance is required for an SCA official practice. All participants at the practice, whether authorized or not, are required to sign an SCA waiver to participate. The tradition of participating in unauthorized activities after an official SCA practice has ended, is highly discouraged.

C. Riding authorization regulations:

1. Artemisian regulations are based on "Part II. Rider/Driver Requirements", of the Society Equestrian Handbook; please refer to this document for any clarification.
2. It is required that you carry your personal identification card (e.g. a driver's license), your current SCA membership card, and your current authorization card with you to Artemisian equestrian activities, including events, practices, and demos.
3. Authorizations are valid for four years from the date of authorization; increasing a level (e.g. from general rider to mounted games) counts as a new authorization, and resets the four years.

4. Authorizations at an event are to be completed prior to the scheduled competition, as time allows, per the EMIC.
5. All equestrians are encouraged to participate to the fullest extent of their abilities without endangering themselves or those around them: Riders should determine their gait as appropriate for participation with their chosen mount, and/or safety considerations of the event environment.
6. Artemisian Marshal items to be observed during the Authorization of a rider:
 - i) The rider must fulfill the requirements of the Society Handbook.
 - ii) Can the rider explain the following phrases:
 - (1) **“To Horse”** (mount)
 - (2) **“To Arms”** (ready equipment)
 - (3) **“To the Field”**(enter the arena)
 - (4) **“Stand Ready”** (prepare to begin)
 - (5) **“Hold!”** (stop what you are doing and stand at attention)
 - (6) **“Thank you”** (release your weapon to porter)
 - iii) Can the rider mount with and without assistance? (“Without assistance” means without the aid of another human being. Mounting blocks and headers can be used when demonstrating “without assistance”.)
 - iv) It is the responsibility of the rider to ensure their equipment meets safety requirements - the Marshall is permitted to question the rider on their equipment choices and/or point out any needs for repair.
 - v) The rider is required to demonstrate their ability to ride (gaited horses may perform other gaits which emulate 3 different speeds):
 - (1) Complete at least 3 emergency dismounts:
 - (a) **“Dismount”** can be called out at any time during this qualification, while the horse is stopped.
 - (b) An adult rider shall be told prior to the examination that these calls will occur; the Marshal, however, shall not announce to the rider the intent to make the call during examination.
 - (c) Youths are allowed warnings before the call is made; depending on their age and maturity.
 - (2) Stand, walk, trot (canter is optional for Youths, recommended for adults)
 - (3) Trot, walk, stand (canter - same as above)
 - (4) Stand to Trot (the rider can substitute trot for canter)
 - (5) Trot to Stand (canter use - same as above)
 - (6) Backing up the horse:
 - (a) This is required.
 - (b) Side-stepping is optional, at the rider’s acceptance.
 - (7) Complete at least 2 small circles:
 - (a) One to the right.
 - (b) One to the left.

- (8) Optional, with the rider's acceptance: Walk the horse over a tarp.
 - (9) Optional, with the rider's acceptance: Walk the horse next to a crowd of people.
 - (a) People participating are allowed to make a variety of noises and perform a variety of actions outside the arena, while the horse is going past.
 - (b) This excludes throwing/launching/directing objects at the horse/rider, or into the arena.
7. Special Authorization: Separate authorization after demonstrating safety and proficiency in one or more of the following specialties:
- i) Unseated Horsemanship - Anyone wishing to participate in equine activities that do not want to ride a horse may be authorized by the qualifications outlined in Section C, Lines 1-6, and modified for a porter position:
 - (a) The Porter candidate must show the horse both fully tacked up and wearing a halter and lead rope, when demonstrating leading the horse.
 - (b) The horse can be tacked up when using a lunge line, but this is not necessary.
 - (c) "Dismount" shall be replaced with "Secure Mount" - the participant will demonstrate safe ways to secure a nervous equine.
 - ii) Mounted Combat such as crested combat, heavy mounted combat, jousting and any other two or more person impact/close-contact games.
 - iii) Mounted Archery.
 - iv) Driving.
 - v) Foam-tipped Jousting.
 - vi) Wooden Lance Jousting - This is a new Society administered program, and involves Kingdom desire (by the KEO or an EMIC), riding authorization, and assistance when required; this program does not involve Kingdom special authorization qualifications.
 - (a) Refer to the Society Equestrian Handbook for more information. Contact the Society Equestrian Officer for questions.
 - vii) Mounted games authorization: The rider must be able to perform all functions of the Rider Authorization Requirements listed in Part I, Section C, Lines 1-6, as well as perform the following requirements:
 - (a) Can the rider control the horse while maintaining reins with only one hand and handling a weapon at their chosen gait? (perform turns at the chosen gait and demonstrate stopping ability)

- (b) Can the rider explain and demonstrate safe handling of weapons while mounted? (Riders shall release the weapon into the porter's hands only after the porter replies "thank you". Discarding of weapons is allowed only in case of safety or during a competition by pre-approval from the EMIC of the competition.)
 - (c) Can the rider demonstrate carrying a lance correctly "at the ready" (tip up) and show how to loose it when in trouble (hold parallel to ground and release)?
 - (d) Does the rider demonstrate how to safely return equipment to the ground crew (tips pointed away from receiver)?
 - (e) Can the rider maintain their mount, when there is accidental weapon contact to the mount? (The Marshal shall proceed when the rider is ready: The Marshal shall then lightly tap the horse with a boffer weapon, on 3 separate areas, without warning)
 - (f) Can the rider maintain control of their horse while another horse and rider are in the arena at the same time? (first, with both horses going the same direction [different gaits are allowed], then when the horses are going opposite directions [different gaits are allowed])
8. Refer to the An Tir Book of Horse for ideas on how to further qualify riders of special authorization in their preferred equestrian sport.
 9. Grounds crew will be approved by the EMIC prior to an event. No authorization card is required if not handling horses, thus, grounds crew are not included in the kingdom roster. Waivers are required to be signed, regardless of authorization status.

Part II. Horse Regulations

- A. It is recommended that equestrians check with their veterinarian before crossing state lines, as interstate travels must conform to mundane laws:
 - Equestrians in Artemisia must maintain compliance with mundane law and site requirements and maintain proof of such vaccinations as required for each.
 - It is advisable to maintain a set of current traveling papers, i.e. Coggins test certificate, health certificate, brand inspection & registration, to accompany each horse so they may be presented when requested.
 - Horses that do not have proof of compliance with the site or state requirements will be turned away from the site.
- B. It is recommended that the owner provides the EMIC with written instructions as to the care of the horse(s) in the event that the responsible person(s) become incapacitated or unavailable.

- C. If you do not own a horse, or you will not be bringing your own horse:
- Riders are required to secure a mount for equestrian competitions a week before the date of an equestrian event; the rider and owner will submit their entry to the EMIC no later than 8 pm (2000 hrs) the Friday a week before the event occurs.
 - No “open” rider entries for horses are allowed for competitions.
 - It is recommended a financial agreement between owner and rider is made to help with costs of travel, feed, and/or veterinary care, especially in the event emergency veterinary care is needed.
- D. Gender of horses and their ability to get along well together is sometimes a concern.
- a. Any horse that has a tendency to kick must be marked with a Red ribbon tied to the top of its tail.
 - b. Any horse that bites must be marked with a Red ribbon in its forelock.
 - c. Stallions are required to wear a Blue ribbon on the bridle/halter to denote their gender.
 - d. Mares are required to wear a Pink ribbon on the bridle/halter to denote their gender.
 - e. It is also noted in this section, that any horses that may be used for authorization purposes, trail rides, or warm-up sessions (horses designated an “open” rider entry outside of a competition) at an event, are required to wear a Green ribbon on the bridle/halter:
 - Green ribbons are not required at a practice or demo.
 - Green ribbons do not allow anyone the open use of the horse for competitions or games.
 - Owners have the right to verify a rider’s riding ability with the aid of a marshal, and/or the EMIC.
 - Owners have the right to refuse anyone (regardless of Society Status) access to their animal, if the rider does not match the ability of the horse, and therefore presents a safety concern.
- E. Stallion and mare owners must make accommodations for the stabling of their horse(s) in suitable containments, that ensure no horses (without a handler) can leave or enter their containment area.
- F. Containment for overnight stays in primitive camping areas must be suitable to avoid accidents when owners are not present to rescue their horse in case of trouble. Acceptable containment practices in the Kingdom of Artemisia are:
- a. Portable rail panels or electric fencing
 - b. High tie lines
 - c. Other forms of containment must be approved by the EMIC.
- G. Encampment rules about horses within the site shall be set by the EMIC and Event Steward.

Part III. Game & Equipment Regulations

- A. The equipment standards for the following areas are specified in “Part IV. Equipment Standards” of the Society Equestrian Handbook.

- 1) Mounted Combat
 - i. Personal armor
 - ii. Crests
 - iii. Shields
 - iv. Horse equipment
 - v. Weapons
 - 2) Jousting lances
 - 3) Spears & javelins
 - 4) Bows & arrows
 - 5) Driving
- B. Equipment requirements should follow the requirements of the Society handbook, except for as otherwise stated in the Kingdom Handbook, as general guidance issued, or with the approval of the KEO.
- C. Although by Kingdom standard, quintain and rings lances may be up to 16', it is recommended that they be between 12' and 10' for adults. At a minimum, adult lances should be 8' and a minor's lance should be a minimum of 6'. They shall be held at least 2/3rds back from the tip.
- D. Guidelines for Games:
1. Any game with historical documentation, that is allowed by and upholds, the Society rulebook, is allowed to be considered for a game at an Artemisian Equestrian event, demo, or practice.
 2. Any game which can reasonably be pictured as having historical significance is allowed to be considered for a game at an Equestrian event, demo, or practice; Examples of reasonable historical significance for games include, but are not limited to, the following:
 - (a) "The King's Courier" - a timed racing course, to replicate taking an urgent message to the King (this game uses gymkhana type obstacles and rules).
 - (b) "To The Front" - A timed game, where a squire prepares their knight and his horse for battle, assists the knight into the saddle, and then walks them to a designated war front.
 - (c) "Equestrian Pageantry" - Displays of horse and rider barding before Royalty, inside an Equestrian Area.
 3. Any game that focuses solely on riding technique, and does not have historical significance, will not be considered for Artemisian Equestrian event games or demos. These types of games are permitted at practices. Examples of these types of games include, but are not limited to, the following:
 - (a) "Egg on a Spoon".
 - (b) "Ride a Buck"; basically any game which places an item between the knee and the saddle.
 - (c) "Red Light, Green Light".
 4. Posting of rules and course drawings:
 - (1) Rules for each game at an event shall be specified, and made available to be understood by all wishing to participate. Rules shall include the following:

- i) Age requirement (specifically, whether the game is strictly adult participation, mixed participation, or strictly child participation)
 - ii) The details that shall be judged (ie: fastest time, most ‘foes’ ‘decapitated’, etc.)
 - iii) Necessary and recommended equipment.
- (2) Course drawings shall have clean lines, and must be easily understood; the drawings will have the following marked:
 - i) Designated entrance and exits of the course.
 - ii) Direction of the course.
 - iii) A key to specify obstacle types
 - iv) Length between each obstacle.
- (3) All rules and course drawings for a scheduled Equestrian event must be posted along with your event submission (event submissions in Artemisia occur 3 months prior to the scheduled event); this is to ensure all participants have enough time to practice the courses before the event date.

E. Driving: Carriage Safety

- Driving horses will be expected to follow the same safety standards and rules as mounted and in-hand horses.
- Horses may not be left tied with a cart still attached.
- For safety’s sake, cantering or galloping in harness is not recommended.
- For more information on Driver requirements, please consult the Society Handbook.

F. Horses outside of Equestrian Areas

1. Any participant intending to ride a horse outside of an Equestrian Area must discuss their plans with the Equestrian Marshal In Charge and gain their approval before leaving the Equestrian Area.
 - a) This requirement applies to trail rides, if the trails or routes to the trails are outside of a designated Equestrian Area.
 - b) The EMIC may establish site-specific rules outlining the appropriate areas where riding is or is not allowed or the level of supervision required for different types of riding outside of an Equestrian Area (none, bells, out-walkers, marshals, forbidden, etc.).
2. Any procession or progress involving the leading of a mounted non-authorized person outside of an Equestrian Area must occur under the supervision of an Equestrian Marshal.
3. The following definitions are used, based on the An Tir Book of Horse:
 - a) A procession describes any riding or transit of horses within close proximity to a large number of spectators, such as a court or a similar setting. A procession must be directly supervised by at least one Senior Equestrian Marshal, who may place additional limitations or requirements on the procession as appropriate to the environment and context.
 - b) A progress describes any riding or transit of horses on established thoroughfares within the SCA event site, such as roads or unobstructed areas, for the purpose of travel (for example, movement between equestrian area and

arena) or transport (for example, heraldry from horseback). The level of supervision required for a progress may be set at the discretion of the EMIC, as it may vary depending on site population and layout.

- c) A trail ride describes any riding that takes place on trails normally open to the general equestrian public for riding. The path, if any, from the equestrian area to a public trail is considered a progress. For general riding on public trails, Equestrian Marshal supervision is not required.

Part IV Equestrian Marshal Regulations for the Kingdom of Artemisia

A. See Part I of the Society Regulations.

B. Marshaling an Event or Practice:

1. An Equestrian Marshal in Charge (EMIC) presides over all equestrian mounted martial activities during an event.
 - Per Society's '09 update, a marshal must be on site throughout the duration of the event while horses are present. This can be the EMIC or another marshal assigned to the task, while the EMIC is off site.
 - Areas without an Official Equestrian Marshal must make arrangements for horses to only be onsite while a marshal can be there; it is recommended that these logistics be arranged prior to purchasing insurance.
 - The EMIC oversees all safety matters at said event and files a report. As per Society rules, the EMIC is the final authority at their event.
 - Riders must notify the EMIC of trail rides (direction and generally expected duration) before departing camp. Riders should understand that by doing this, they are departing the event, and therefore assuming their own risk and liability.
2. As per the Artemisian Marshalate, no Equestrian Marshal will be allowed to enter into a tournament list or compete in a melee (or any other competition) that they are sponsoring or running.
3. Marshals shall ensure all riders are authorized, in order to ride unassisted (whether during a competition or not), during an event and/or demo:
 - Riders may authorize at specified times during an event or at practices.
 - Riders at a practice are deemed to be "in process of authorizing" and therefore may ride until the authorization status is achieved.
 - A marshal must be present for any SCA official Equestrian practice, melee, and/or competitions.
 - All marshals, riders, and attendees, whether authorized or not, at any SCA/Artemisian official event, demo, and/or practice, is required to sign the SCA state-specific waiver in order to participate.
 - Parents/Legal Guardians of Youths participating in SCA events are required to sign the waiver on behalf of their youth (See the SCA Eq Handbook page 9).

- The EMIC is responsible for collecting the waivers at their event or demo; Official Equestrian Marshals are in charge of collecting these waivers at practices. Both shall include the waivers in their reports.
4. Reporting:
- The Equestrian event steward or EMIC shall make a full report of all equestrian activities at their event or demo, and send it to their Local Equestrian Marshal officer, within 3 days of the event's closure.
 - The designated Local Equestrian Marshal is in charge of submitting reports to the Kingdom Equestrian Marshal, and shall include:
 1. Number of Participants
 2. Waiver information
 3. Classes/Workshops/Games practiced
 4. Incidents/Accidents
 5. Any EMIC reports
 - All reports will be completed before the Friday of the last week of the month, so that all equestrian activities can be reported to the KEM by the month's end.

C. Warranting as a Marshal

1. A person interested in becoming an Equestrian Marshal needs to submit in writing (electronic letters accepted) their desire to become a marshal to the KEO.
2. A person interested in becoming a marshal must be a current member of the Society. An equestrian background is recommended, but not required.
3. Must have a working knowledge, and a dedication to upholding the rules, of the Kingdom and Society Equestrian rules and regulations.
4. Must demonstrate ability to recognize safe and unsafe riding practices in others. Use of youtube videos, or riders at an equestrian practice are recommended for prompts.
5. The equestrian must demonstrate their ability and knowledge to authorize riders and marshal events to the standard of the KEO.

* This marshaling process shall be completed within 6 months - the KEM shall be contacted if the process takes longer than 6 months, or if more time is needed because of travel restrictions.

D. Disciplinary Actions

1. The EMIC is in charge of the field. The Marshallate will deal with violations of combat and safety regulations, or other inappropriate or unsafe action, in an appropriate way. Disciplinary actions may include a simple caution, a warning, or removal from the field, removal from the tournament or practice, or suspension of authorization.
2. The Marshals may bar anyone who is disruptive from the vicinity of the list.
3. If, as a result of that action, a minor has no parent/legal guardian present, he/she cannot continue and must be withdrawn from the tournament or practice.
4. Any action that involves removing a participant or a parent/legal guardian from the field, tournament, or practice, must be reported to the event steward, group seneschal and/or royalty present, as appropriate, and must be included as an incident in the event report with explanation of the circumstances of removal.

5. Only the KEO may suspend the authorization of a participant from any mounted activities. Such suspension shall be invoked for a specified length of time.
6. Marshals who fail to do their job or who create a dangerous situation on the field will be subject to the same disciplinary actions.
7. Those who wish to appeal any Marshallate actions must appeal to the next person up in the chain of command, which follows this order:
 - 1) **Marshal in Charge of the tournament or practice**
 - 2) **Local Equestrian Marshal/Officer**
 - 3) **Kingdom Equestrian Officer**
 - 4) **Kingdom Earl Marshal**
 - 5) **Crown of Artemisia**
8. If you as an individual have a complaint about the actions or behavior of another person you may write a letter detailing the situation and send it in accordance with the SCA grievance process in the following order:
 - 1) **Local Seneschal and/or Local Baron/ness**
 - 2) **Kingdom Equestrian Officer**
 - 3) **Kingdom Earl Marshal**
 - 4) **Kingdom Seneschal**
 - 5) **Crowns of Artemisia**

E. Temporary Motions in Effect:

1. Any item listed in this section is in effect until the KEO, the KEM, the Kingdom Seneschal, and their Majesties sign these actions as reinstated, or no longer necessary.
2. Temporary qualification to becoming a Landed Equestrian Marshal:
 - Once a letter of intent has been submitted, the applicant must teach the following 4 classes (One class per month) and give a report of their group participation; these classes must be completed before moving forward in the marshal process:
 - i) The History of the Horse - created by Lady Isabel Cordera
 - ii) Horse Safety & Riding - created by Lady Isabel Cordera
 - iii) Equestrian Activities in the SCA - created by the applicant
 - iv) Insurance Policies & Grievances/Sanctions class - created by the applicant
 - If more than one person in a given group has applied for a marshal position, the applicants may work as a group to teach these classes - applicants should report how the work was divided up.
 - Once this is completed to the KEO's satisfaction, the applicant can move forward in the marshal authorization process.
3. Participating in demos organized by a group that is not associated with the SCA is currently suspended.
4. Pigsticking, and any live steal game on horseback, is currently suspended.
5. Wooden Lance Jousting is currently suspended.

Hounds

All regulations herein are specific to the Kingdom of Artemisia, although influenced by other kingdoms that support the recreation of the hunt through the coursing of hounds. At present, there are no insurance requirements for hosting hounds activities during events. Breed discrimination or exclusion from an event is not allowed.

Hounds can be sorted into breed classifications for equitable scoring. It is understood historically, however, that most canine breeds were not as established as they are in mundane society. As a result, breed discrimination will not be tolerated.

Owners of hounds which are caught violating these policies will be asked to remove their dog from the site:

- Hounds which are loose and away from owners three times.
- Hounds not current on their state required vaccinations.
- Hounds leaving uncleaned deposits (without immediate clean up) about camp.

Definitions

Fewterers

Shall maintain lists of equipment, fields, and related resources (class materials etc.) in their Region inform their baronial stables officer or the KEO of the existence and tally of the Royal Pack of Artemisia. They shall, to the best of their ability, encourage the pageantry of hounds to the Kingdom with the hounds of Artemisia and the Royal Pack. They shall help resolve problems and difficulties that arise within their Region concerning the Guild. Duties include educating interested persons. Also, empowered to check that dogs medical records are up to date as required by site or state requirements.

Handler

The person loosing the dog at the course and regaining and maintaining control in between passes at the lure.

Owners

The legal owner of any hound participating in Guild/SCA activities is responsible for the health and well being of their hound(s), as well as keeping their hound(s) from negatively impacting people and/or other hounds. Owners are required to keep their hound(s) under control at all times, and keeping their legally required vaccinations up-to-date. Owners must be able to provide proof upon request.

Owners understand they are responsible for their hound(s) actions, including violating any site requirements, state laws, or injuring other people/animals; Owners also understand they may be asked to remove their animal if their hound(s) are caught violating any rules in this Handbook.

General Safety Guidelines

A. Every SCA event in Artemisia having any coursing activity shall arrange for an “on call” veterinarian in the area of the site.

B. All hounds (and other small animals as applicable) being brought to an event should follow mundane law and site requirement especially for proof of current rabies vaccination. Animals without proof of compliance will be turned away from the site.

C. All coursing activities are to be conducted in such a way as to minimize risks to spectators and hounds, by the use of barriers, flagging, and Fewterers where necessary.

D. All hounds which are known to bite should wear a muzzle when near other hounds. These should be of a type which provides adequate ventilation.

E. The use of live lures is expressly forbidden, and is not in keeping with Society intentions, no matter how authentic!

F. Those entering a hound in a coursing event do so at their own risk and agree to assume responsibility for any damage to facilities, persons or other hounds caused by their own hound(s). Each, may enjoy the use of the courses through the guidance and assistance of the Fewterer as operator of the lure.

G. Handlers shall be responsible for collecting their hounds at the end of each run. No further runs shall be made until all hounds have been retrieved.

H. Handlers are responsible for keeping their hounds under control at all times. Loose hounds which are not on the course constitute a danger and distraction and are grounds for dismissal.

I. Handlers shall never course a hound when under the influence of alcohol or any other intoxicating substance. The coursing field and kenneling area shall be considered ‘DRY’.

J. Handlers and all personnel shall treat hounds humanely; the excessive punishment or striking of the hound or other such cruel behavior will not be tolerated and should be reported to the Fewterer at once.

K. Handlers and owners are responsible for providing adequate food, water, rest and shade for their hounds.

L. A Fewterer has passed a series of tests to become warranted as a lure operator and is the person in charge of coursing.

General Guidelines for Lure-Coursing

1. Hounds may be coursed as singles, in couples or in packs of three... depending on the type of course being used. More than three hounds on a course at one time are dangerous as they tend to crowd in the corners and may bump each other causing fights, falls, and possible injury.

2. When coursing different types of hounds together, care should be considered as to whether or not they will keep from fighting over the lure. Muzzles are not cruel and are encouraged for those hounds that act possessive while running in teams. It helps the hound to focus on his chase.

3. Each and every Fewterer shall walk the course and verify that the course is properly staked and free from hazards in so far as possible and encourage the owners to so as well.

4. A trial run of the lure shall be made and equipment checked before the course is opened to the hounds.

5. A run-off area of approximately 20 yards must be maintained between the stopping point of the lure and the drive unit in order to assure the safety of the hounds, should they overrun the end of the course.

6. At the discretion of Fewterer acting as the lure operator, the direction of the course may be reversed for a second heat running, to prevent the hounds from anticipating the line of travel.

7. The lure operator shall question the handlers in the following order;

a. "Handlers, Are You Ready?" All handlers will respond clearly with a yes or no.

When all Handlers respond yes, the lure operator will then announce:

b. "Hold your Hounds!" The next phrase will be:

c. "Here Comes Your Lure". The Handlers will maintain control of their hounds until the lure operator signals "Tally-Ho!" At this time the Handlers shall slip their hound and carefully move to the opposite side for retrieval at the end of the run.

8. The lure shall remain in motion, maintain a lead of 20/25 feet until the end of the course.

9. Reasons for stopping the lure:

a. to prevent injury to a hound that has become entangled in the string

b. to allow a hound, which has lost sight of the lure, to regain sight of it again.

10. The lure will be inspected after every course and replaced if necessary.

11. Coursing and Safety Etiquette

a. Never disturb a hound or it's gear without permission of its owner, unless a dire emergency is at hand. This particularly applies to feeding or watering them as well.

b. Keep in mind that virtually all hounds will scratch and/or bite, so don't assume that a hound is friendly. Hounds should be monitored to keep unwanted attention away.

c. Minors must be with a responsible adult when participating in hounds coursing.



Hawks & Falcons

Falconry is highly encouraged and much missed. This area is strictly regulated outside of the SCA by mundane authorities. Therefore within the SCA the only requirements are that the falconer check that an event is open to animals before bringing your bird onsite and that no hunting occurs onsite at an event.

* Please make sure that any falconry activity is included in event activity reports to the KEO.

Part VI. Forms, Links, & Resources

Forms:

As forms are subject to change, please go to the following links:

<http://www.scaikeqc.org>

<http://www.sca.org/officers/equestrian/keo.html>

The Kingdom of Artemisia has documents available for the operation of Equestrian activities:

<https://www.artemisia.sca.org/>

Handbooks:

Handbooks are also subject to change.

Go to the following link: under “Earl Marshal”, “Equestrian” is immediately following:

<http://sca.org/docs/welcome.html>

Newsgroups & Forums:

Artemisian Stables - Unofficial Facebook group (below):

<https://www.facebook.com/groups/868881876791146/>

Society Equestrian Page: <https://www.facebook.com/groups/SCAEquestrian/>

Other resources:

<http://equestrian.antir.sca.org/Forms/AnTirBookofHorse2017.pdf>

<http://www.lovasijaszat.hu/>

<https://spartacus-educational.com/ROMchariot.htm>

<http://polo.co.nz/2013/03/the-art-of-riding-for-polo/>

Non-Traditional Riding Styles:

<https://www.bitlessbridle.com/wp-content/uploads/2017/10/THEBEDOUBRIDLE.pdf>

<http://www.mongolia-travel-and-tours.com/horse-riding-mongolia.html>

[http://www.medievalists.net/2018/10/medieval-art-riding/?fbclid=IwAR0CjBoZo3JWwL9MdgBoq95E0yR16lZ7HdHWnCY9M_QMWfd0Ou8ZDnhGZ7](http://www.medievalists.net/2018/10/medieval-art-riding/?fbclid=IwAR0CjBoZo3JWwL9MdgBoq95E0yR16lZ7HdHWnCY9M_QMWfd0Ou8ZDnhGZ7Y)

[Y](#)

Equipment Idea Sites *(no assurance of compliance is implied)*

<https://www.facebook.com/groups/401921856662178/>

<http://www.duchytarragon.org/crafts/eqplans.html>

<http://ilaria.veltri.tripod.com/>