

THE ROYAL STABLES OF



ARTEMISIA

HANDBOOK

*FOR ACTIVITIES INVOLVING
HORSES, HOUNDS AND HAWKS*



2nd EDITION (REVISED) TITLED
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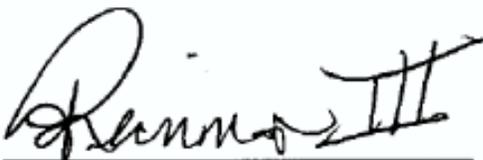
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Forward

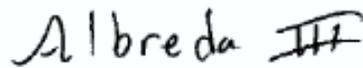
Within this handbook the reader will find both the Society level regulations and the Royal Stables of Artemisia for equestrian activities. The Artemisian regulations provide more specific guidance for safe activities involving our horses and other animals. It is important to note here that equestrians throughout the society hold the key to continued mounted activities. Horseback riding and horse driving have numerous inherent risks always present despite all safety precautions. No horse is a completely safe horse. We must uphold all safety regulations to protect our ability to keep equestrian activities in the SCA.

Our society bases its recreation on how nobles may have lived in period. Nobles did not generally tend to the farm animals, however, they supported those who lived in the stables, kennels, and mews and managed the creatures found there. Such creatures were an integral part of the community. The Royal Stables of Artemisia recognizes this and is home for all creatures found within our period; and promotes their activities as well as the art/science of keeping them.

Duly approved by:



Reinmar
Künek



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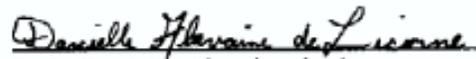

Duke Allan Youngforest
Kingdom Earl Marshal
Lady Danielle Alavaine deLicorne
Kingdom Equestrian Officer

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Note: March 2010 updates specified in [dark blue](#).

The Royal Stables of Artemisia Handbook of Regulations

Part I. General Regulations

A. First and foremost safety and honor:

1. Riders/Equestrian shall behave in a courteous and chivalrous manner and with due consideration for the safety of others at all times
2. Upon hearing the call "HOLD," all riders shall immediately stop and observe the reason for the call.
3. All equipment used should be inspected by the equestrian prior to each use. The marshal has the right to inspect and remove all equipment deemed unsafe, at any time.
4. Lances are to be carried upright (point up) at "the ready," and only lowered while entering the Lists to make a pass at a target(s). They shall then be raised at the end of each pass.
5. Javelins to be carried tip up or tip down, but away from self and others.
6. Humane treatment of horses is expected. Discipline will be allowed but cruelty or excessive use of force will be penalized at the discretion of the EMIC. The raking of any horse with rowelled spurs will not be tolerated. Horses should be provided with adequate rest, food, water, and care by their riders.
7. Event Stewards are recommended to have contact information for an available vet accessible to all attendees. To accomplish this, it is recommended that such information be included in the gatebook and should specify if it applies to horses and/or hounds.
8. Minors aged 5 to 17 are eligible to authorize and to participate in equestrian games that do not require the use of a helm in place of an equestrian safety helmet. Minors may use weapons appropriate to their size.

B. Riding authorization regulations:

1. General rules are Part II of the Society Regulations included in appendix I.
2. It is recommended that you carry your authorization card with you at events.
3. Authorizations are valid for four years from the date of authorization, increasing a level (e.g. from general rider to mounted games) counts as a new authorization and resets the four years.
4. Authorizations at an event are to be completed prior to the scheduled competition, as time allows, per the EMIC.
5. Equestrians are encouraged to participate to the fullest extent of their abilities without endangering themselves or those around them. Equestrians should determine their gait as appropriate for the training of the horse or safety considerations of the environment.
6. Marshals items to observe during the authorization of a rider:
 - i. It is the responsibility of the rider to see to the safety of their equipment but if the Marshall sees something in question they are to inquire of the rider or point it out for repair.
 - ii. Can the rider mount without assistance? (A header and mounting block are okay)
 - iii. If authorizing for the games, can the rider control the horse while reining with only one hand and handling a weapon at the chosen gait?
 - iv. If authorizing for the games, can the rider explain safe handling of weapons while mounted? (Riders shall release the weapon into the porter's hands only after the porter replies "thank you". Discarding of weapons is allowed only in case of safety or during a competition by pre-approval from the EMIC of the competition.)

- v. Can the rider demonstrate carrying a lance correctly “at the ready” (tip up) and show how to loose it when in trouble (hold parallel to ground and release)?
 - vi. Does the rider demonstrate how to safely return speared rings and pigs to the ground crew (point away from receiver)?
 - vii. Can the rider explain the phrases “To Horse,” “To Arms/Stand Ready,” and “To the Field”?
7. Special Authorization: Separate authorization after demonstrating safety and proficiency in one or more the of the following specialties:
- i. Mounted combat such as crested combat, heavy mounted combat, jousting and any other two or more person impact/close-contact games.
 - ii. Mounted archery
 - iii. Driving
8. Ground crew will be approved by the EMIC per event. No authorization card is required and thus ground crew are not included in the kingdom roster.

Part II. Horse Regulations

- A. Horse definition for our purposes includes horses, ponies, miniature horses, donkeys, mules, and zebra are all considered equidae by mundane law and are referred to throughout this entire text as horses. In addition all other livestock (goats, llamas etc) are considered part of the Royal Stables and are subject to the same rules, as appropriate.
- B. It is recommended that equestrians check with their vet before crossing state lines, as interstate travels must conform to mundane laws. Artemisian kingdom law does not mandate any medical requirements, but equestrians must maintain compliance with mundane law and site requirements and maintain proof of such vaccinations as are required for each. It is advisable to maintain a set of current traveling papers, i.e. Coggins test certificate, health certificate, brand inspection & registration, to accompany each horse so they may be presented when requested. Horses that do not have proof of compliance with the site or state requirements will be turned away from the site.
- C. It is recommended that the owner provides the EMIC with written instructions as to the care of the horse(s) in the event that the responsible person(s) become incapacitated or unavailable.
- D. Gender of horses and their ability to get along well together is sometimes a concern.
 - a. Any horse that has a tendency to kick must be marked with a red ribbon tied to the top of its tail.
 - b. Any horse that bites must be marked with a red ribbon in its forelock.
 - c. Stallions are required to wear a red ribbon on the bridle/halter to denote their gender.
- E. Stallion owners must make accommodations for the stabling of their horse(s) in suitable containments.
- F. Containment for overnight stays in primitive camping areas must be suitable to avoid accidents when owners are not present to rescue their horse in case of trouble. Acceptable containment practices in the Kingdom of Artemisia are:
 - a. Portable rail panels or electric fencing
 - b. High tie lines
 - c. Other forms of containment must be approved by the EMIC.
- G. Encampment rules about horses within the site shall be set by the EMIC and Event Steward.

Part III. Game & Equipment Regulations

- A. The equipment standards for the following areas are specified in Part IV of the Society handbook included in the first appendix.
 - a. Mounted Combat
 - i. Personal armor
 - ii. Crests
 - iii. Shields
 - iv. Horse equipment
 - v. Weapons
 - b. Jousting lances
 - c. Spears & javelins
 - d. Bows & arrows
- B. Equipment requirement that are not specified in society handbook shall be in compliance with IKEqC specifications <http://www.scaikeqc.org>, except for as otherwise stated in the Kingdom Handbook, general guidance issued or with the approval of the KEO.
- C. Although by Kingdom standard quintain and rings lances may be up to 16', it is recommended that they be between 12' and 10' for adults. At a minimum adult lances should be 8' and minor's a minimum of 6'. They shall be held at least 2/3rds back from the tip.
- D. Carriage Safety
 - a. Driving horses will be expected to follow the same safety standards and rules as mounted and in-hand horses.
 - b. Horses may not be left tied with a cart still attached.
 - c. For safety's sake cantering or galloping in harness is not recommended

Part IV Equestrian Marshal Regulations for the Kingdom of Artemisia

- A. See Part I of the Society Regulations in appendix I.
- B. Marshalling an Event or Practice
 - a. An Equestrian Marshal in Charge (EMIC) presides over all equestrian mounted martial activities during an event. Per Society's '09 update a marshal must be on site throughout the duration of the event while horses are present. This can be the EMIC or another assigned to the task while the EMIC is off site. Areas without a local warranted marshal must make arrangements for horses to only be onsite while a marshal can be there; it is recommended that these logistics be arranged prior to purchasing insurance. The EMIC oversees all safety matters at said event and files a report. As per Society rules, the EMIC is the final authority.
 - b. As per the Artemisian Marshalate, no equestrian marshal will be allowed to enter into a tournament list or compete in a melee that they are sponsoring or running.
 - c. Riders must be authorized in order to ride during an event. Riders may authorize at specified times during an event or at practices; riders at a practice are deemed to be "in process of authorizing" and therefore may ride until the authorization status is achieved. A marshal must be present for weapons practice, melee, and competitions. Riders must notify the EMIC of trail rides (direction and generally expected duration) before departing camp, and should understand that as such they are departing the event.

- d. Reporting: the Equestrian steward or EMIC shall make a full report of all equestrian activities to their local equestrian officer within a timely manner so that all equestrian activities can be reported to the KEO by month end.

C. Warranting as a Marshal

- a. A person interested in becoming an Equestrian Marshal needs to submit in writing (emails accepted) their desire to become so to the KEO.
- b. An equestrian interested in becoming a marshal must demonstrate ability to recognize safe and unsafe riding practices in others.
- c. The equestrian must demonstrate their ability and knowledge to authorize riders and marshal events to the standard of the KEO.
- d. Must have a working knowledge of all the appropriate Kingdom and Society rules and regulations.

D. Disciplinary Actions

- a. The EMIC is in charge of the field. The Marshallate will deal with violations of combat and safety regulations, or other inappropriate or unsafe action, in an appropriate way. Disciplinary actions may include a simple caution, a warning, or removal from the field, removal from the tournament or practice, or suspension of authorization.
- b. The Marshals may bar anyone who is disruptive from the vicinity of the list.
 - i. If, as a result of that action, a minor has no parent/legal guardian present, he/she cannot continue and must be withdrawn from the tournament or practice.
- c. Any action that involves removing a participant or a parent/legal guardian from the field, tournament, or practice, must be reported to the event steward, group seneschal and/or royalty present, as appropriate, and must be included as an incident in the event report with explanation of the circumstances of removal.
- d. Only the KEO may suspend the authorization of a participant from any mounted activities. Such suspension shall be invoked for a specified length of time.
- e. Marshals who fail to do their job or who create a dangerous situation on the field will be subject to the same disciplinary actions.
- f. Those who wish to appeal any Marshallate actions must appeal to the next person up in the chain of command, which is:
 - 1. Marshal in Charge of the tournament or practice
 - 2. Local Equestrian Marshal/Officer
 - 3. Kingdom Equestrian Officer
 - 4. Kingdom Earl Marshal
 - 5. Crown of Artemisia
- g. If you as an individual have a complaint about the actions or behavior of another person you may write a letter detailing the situation and send it in accordance with the SCA grievance process to:
 - 6. Local Seneschal and/or Local Baron/ness
 - 7. Kingdom Equestrian Officer
 - 8. Kingdom Earl Marshal
 - 9. Kingdom Seneschal
 - 10. Crowns of Artemisia



HOUNDS AND HAWKS OF ARTEMISIA

Part V. Hounds & Hawks of Artemisia

Hounds

All regulations herein are specific to the Kingdom of Artemisia, although influenced by other kingdoms that support the recreation of the hunt through the coursing of hounds. At present, there are no insurance requirements for hosting hounds activities during events.

General Safety Guidelines

- A. Every SCA event in Artemisia having any coursing activity shall arrange for an “on call” veterinarian in the area of the site.
- B. All hounds (and other small animals as applicable) being brought to an event should follow mundane law and site requirement especially for proof of current rabies vaccination. Animals without proof of compliance will be turned away from the site.
- C. All coursing activities are to be conducted in such a way as to minimize risks to spectators and hounds, by the use of barriers, flagging, and Fewterers where necessary.
- D. All hounds which are known to bite should wear a muzzle when near other hounds. These should be of a type which provides adequate ventilation.
- E. The use of live lures is expressly forbidden, and is not in keeping with Society intentions, no matter how authentic!
- F. Those entering a hound in a coursing event do so at their own risk and agree to assume responsibility for any damage to facilities, persons or other hounds caused by their own hound(s). Each, may enjoy the use of the courses through the guidance and assistance of the Fewterer as operator of the lure.
- G. Handlers shall be responsible for collecting their hounds at the end of each run. No further runs shall be made until all hounds have been retrieved.
- H. Handlers are responsible for keeping their hounds under control at all times. Loose hounds which are not on the course constitute a danger and distraction and are grounds for dismissal.
- I. Handlers shall never course a hound when under the influence of alcohol or any other intoxicating substance. The coursing field and kenneling area shall be considered ‘DRY’.
- J. Handlers and all personnel shall treat hounds humanely; the excessive punishment or striking of the hound or other such cruel behavior will not be tolerated and should be reported to the Fewterer at once.
- K. Handlers and owners are responsible for providing adequate food, water, rest and shade for their hounds.
- L. A Fewterer has passed a series of tests to become warranted as a lure operator and is the person in charge of coursing.

Positions:

Fewterers

Shall maintain lists of equipment, fields, and related resources (class materials etc.) in their Region inform their baronial stables officer or the KEO of the existence and tally of the Royal Pack of Artemisia. They shall, to the best of their ability, encourage the pageantry of hounds to the Kingdom with the hounds of Artemisia and the Royal Pack. They shall help resolve problems and difficulties that arise within their Region concerning the Guild. Duties include educating interested persons. Also, empowered to check that dogs medical records are up to date as required by site or state requirements.

Handler

The person loosing the dog at the course and regaining and maintaining control in between passes at the lure.

Owners

The legal owner of any hound participating in Guild/SCA activities are responsible for the health and well being of their hound(s), as well as keeping their hound(s) from negatively impacting people or other hounds. This includes keeping their hound(s) under control at all times and keeping their legally required vaccinations up-to-date and being able to provide proof upon request. Dogs must be on leash at all times unless otherwise stated in event rules. Dogs caught loose and away from owners three times and/or leaving uncleaned deposits (without immediate clean up) about camp will be asked to leave the site.

General Guidelines for Lure-Coursing

1. Hounds may be coursed as singles, in couples or in packs of three... depending on the type of course being used. More than three hounds on a course at one time are dangerous as they tend to crowd in the corners and may bump each other causing fights, falls, and possible injury.
2. When coursing different types of hounds together, care should be considered as to whether or not they will keep from fighting over the lure. Muzzles are not cruel and are encouraged for those hounds that act possessive while running in teams. It helps the hound to focus on his chase.
3. Each and every Fewterer shall walk the course and verify that the course is properly staked and free from hazards in so far as possible and encourage the owners to do so as well.
4. A trial run of the lure shall be made and equipment checked before the course is opened to the hounds.
5. A run-off area of approximately 20 yards must be maintained between the stopping point of the lure and the drive unit in order to assure the safety of the hounds, should they overrun the end of the course.
6. At the discretion of Fewterer acting as the lure operator, the direction of the course may be reversed for a second heat running, to prevent the hounds from anticipating the line of travel.
7. The lure operator shall question the handlers in the following order;
 - a. "Handlers, Are You Ready?" All handlers will respond clearly with a yes or no. When all Handlers respond yes, the lure operator will announce to other Handlers waiting their turn to
 - b. "Hold your Hounds!" The next phrase will be
 - c. "Here Comes Your Lure". The Handlers will maintain control of their hounds until the lure operator signals "Tally-Ho!" At this time the Handlers shall slip their hound and carefully move to the opposite side for retrieval at the end of the run.
8. The lure shall remain in motion, maintain a lead of 20/25 feet until the end of the course.
9. Reasons for stopping the lure:
 - a. to prevent injury to a hound that has become entangled in the string
 - b. to allow a hound, which has lost sight of the lure, to regain sight of it again.
10. The lure will be inspected after every course and replaced if necessary.
11. Coursing and Safety Etiquette
 - a. Never disturb a hound or it's gear without permission of its owner, unless a dire emergency is at hand. This particularly applies to feeding or watering them as well.
 - b. Keep in mind that virtually all hounds will scratch and/or bite, so don't assume that a hound is friendly. Hounds should be monitored to keep unwanted attention away.
 - c. Minors must be with a responsible adult when participating in hounds coursing.

Hawks & Falcons

Falconry is highly encouraged and much missed. This area is strictly regulated outside of the SCA by mundane authorities. Therefore within the SCA the only requirements are that the falconer check that an event is open to animals before bringing your bird onsite and that no hunting occurs onsite at an event. Please make sure that any falconry activity is included in event activity reports to the KEO.

Part VI. Forms, links, and resources

Forms:

As forms are regularly subject to change please go to the following links:

<http://www.artemisia.sca.org/stables/stblHome.htm>

<http://www.scaikeqc.org>

<http://www.sca.org/officers/equestrian/keo.html>

Handbooks:

Handbooks are also subject to change; go to the following link under Earl Marshal to view the various different fields of combat, Equestrian is immediately following:

<http://sca.org/docs/welcome.html>

Newsgroups & forums:

Artemisia: ArtemisianStables@yahoogroups.com

Artemisia: <http://www.artemisiamilitaris.org>

Society: sca-equine@midrealm.org

Society: Hunt_Guild@yahoogroups.com

IKEQC: SCAIKEqCnewsalerts@yahoogroups.com

Other resources:

<http://www.eastkingdom.org/equestrian>

<http://www.horsebackarchery.com>

<http://www.horsebows.com/horsebows.html>

<http://www.ospreypublishing.com/content1.php/cid=4>

Some equipment ideas sites (no assurance of compliance is implied)

<http://www.duchytarragon.org/crafts/eqplans.html>

http://www.constantinesarmory.com/make_a_spear.html

<http://ilaria.veltri.tripod.com/>