Page’s Primer
Kingdom of Artemisia

Youth Program
Welcome to Page School!

We are so glad to have you in our school! In Page School, you will learn new things about the Middle Ages. You can dress up, make crafts, sing songs, and earn special awards for your work. You will have a chance to meet Nobles, Peers, and Royalty and help at SCA events. Most important of all, you can have fun!

Before you start any activities, you and your parents should fill out the Artemisia Youth Program Registration Form on the last page of this book and turn it in into your local Youth Officer. This makes you an official student at the Page School.

The Youth Officer in your group is like your teacher. He or she will help you with fun activities and sign your requirements sheets that are in this book. If you have any ideas for activities or questions about the Page School, you should talk to your Youth Officer.

The next few pages of this book will tell you everything you need to know to get started in Page School. You (and your parents) should read this part of the book before starting the activities listed later.

If you have any questions about what you read, ask your Youth Officer. If you do not have a Youth Officer in your group, ask your Seneschal, a local Peer, or contact the Kingdom Youth Officer at artemisiayouth@crystalcrags.org.

Ranks

Rank in the SCA is dependant on accomplishment. All students in the youth program begin as a Cupbearer. How quickly you advance in rank depends entirely on you and how quickly you choose to finish the tasks defined in the manual. The requirements are written in such a way as to enable you to make them fit into your age category. Each rank has duties, regalia, awards, and titles. (If you don’t know what some of these words mean, don’t worry. They are explained later.)

Cupbearers

Cupbearers have special “duties” or jobs that let them help at events. When you are a Cupbearer, you can

- Carry royal drinking vessels during processions into court.
- Serve items or drinks at feasts.

These are important duties that help make the SCA more fun for everyone.

People know you are a Cupbearer by the badge you wear. A badge is a picture that only a certain group can use. The Cupbearer badge looks like a goblet (cup) in a circle. When you wear this badge on your clothes, people know they can ask you to be their Cupbearer.
Pages
Like real pages in the Middle Ages, a Page’s duties are to help Nobles, Peers, and Royalty. When you are a Page, you can

♦ Carry messages, run errands, and fetch and carry items for Nobles, Peers, and Royalty.
♦ Fill the royal cups during court.
♦ Be an escort during court if someone needs one.
Completing your duties helps you meet new people and helps others get their jobs done.

Pages wear a badge that looks like a winged foot in a circle. By wearing this badge, you let people know you are an official Page that they can ask for help.

Regalia
The word “regalia” means special things you can wear at SCA events. Cupbearers and Pages have special tabards and favors that only they can wear.

Tabard
Because you are a student at the Page School, you can wear a “tabard” (like a long shirt without sleeves or sides) that has a gold border. Your tabard can be any color you want. Your Youth Officer may want to either make tabards that match for all the students in your Page School or ask you to make your tabard in a specific color to match the others in your group.

Bead Favor
You can also wear a “bead favor,” which is a little pouch where you can sew the awards you earn. Ask your Youth Officer for a pattern so you can make your own favor. Ask your mom, dad, or Youth Officer for help making your favor.
**Belt**

Finally, you will want a nice, strong belt. The belt holds your tabard closed and gives you a place to hang your bead favor. Because colored belts mean special things in the SCA, the safest colors for you to use on your belt are brown or black. If you want a belt that is a different color, ask your Youth Officer if it is okay first.

**Awards**

You can earn Page School awards by completing projects listed on the requirements sheets in this book. When you complete all of the requirements on a sheet, you earn an award.

The projects are divided into 6 groups:

- ♦ Service
- ♦ Scholarship
- ♦ Arts
- ♦ Sciences
- ♦ Performance
- ♦ Chivalry

In each group, the first sheet is labeled “Cupbearers Only,” and the second sheet is labeled “Pages Only.” You should finish each of the Cupbearers pages before beginning work on the advanced requirements for the rank of Page.

When you finish a page of basic requirements, you earn a charm to sew on your bead favor. After you earn all 6 charms and you become a Page, you can start the advanced requirements and earn jewels for your bead favor. The pictures and words below explain the awards you can earn when you finish each requirements sheet.

<table>
<thead>
<tr>
<th>Category</th>
<th>Charm Award</th>
<th>Jewel Award</th>
</tr>
</thead>
<tbody>
<tr>
<td>Service</td>
<td>Bee</td>
<td>Diamond (White)</td>
</tr>
<tr>
<td>Scholarship</td>
<td>Key</td>
<td>Ruby (Red)</td>
</tr>
<tr>
<td>Arts</td>
<td>Oak Leaf</td>
<td>Topaz (Yellow)</td>
</tr>
<tr>
<td>Sciences</td>
<td>Dragon</td>
<td>Emerald (Green)</td>
</tr>
<tr>
<td>Performance</td>
<td>Masks</td>
<td>Sapphire (Blue)</td>
</tr>
</tbody>
</table>
Your local Youth Officer will sign off your requirements as you finish them. If you don’t have a Youth Officer, any officer, Peer, or member of the Royalty can sign your requirements sheet, as long they are not members of your family or household. Your awards will be presented to you at an official event or meeting.

**Titles**

If you complete all of the requirements sheets, you can earn a special title in the Page School. To earn a title, you need to

- Complete a special project.
- Be recommended by your local Youth Officer or Seneschal.

Near the end of the book is a sheet where you can write down your special project. You can complete a project in Arts & Sciences, Service, or Chivalry. Your Youth Officer will help you make up a good project. If you do a project in Arts & Sciences, you will be given the title of Artist; if your project is for Chivalry, you will earn the title of Soldier; and if you complete a Service project, your title will be Helper.

When you finish your project, ask your Youth Officer or Seneschal to send their recommendation and your project sheet into the Kingdom Youth Officer. Along with your title, you will get to wear a silver medallion to show that you completed your project. If you want, you can try to earn more than one title, but remember to keep it fun!

**Your Manual**

Your manual is the only record of your accomplishments. Take good care of it. Bring it with you to those events and meetings where you will be participating in an activity in which you will be earning your signatures. A copy of your completed pages must be turned into the Kingdom Youth Officer (or deputy) prior to the awards being given to you.

That’s all you need to know to get started in Page School! You are on your way to becoming a Cupbearer or Page that will make your Kingdom proud. Be courteous, have fun, and good luck!
Service in the SCA – Bee Charm

When you’ve done everything on this page, give it to your local Youth Officer or the Kingdom Youth Officer.

Cupbearers Only

1. Help before or during a class, local meeting, or event.

__________________________________________________________________________
Signed by Officer                                      Date

2. Help after a class, local meeting or event (clean up).

__________________________________________________________________________
Signed by Officer                                      Date

3. Explain to an adult why service is important in the SCA.

__________________________________________________________________________
Signed by Officer                                      Date

4. Serve at a feast.

__________________________________________________________________________
Signed by Officer                                      Date

5. Help as a water bearer at an event.

__________________________________________________________________________
Signed by Officer                                      Date
Service in the SCA – Diamond

When you’ve done everything on this page, give it to your local Youth Officer or the Kingdom Youth Officer.

Pages Only

1. Help two Cupbearers complete service requirements.

_____________________________ ________________
Signed by Officer Date

2. Help clean up at an event or feast site.

_____________________________ ________________
Signed by Officer Date

3. Assist a member of the Royalty (King, Duke, Baron, etc.) during an event.

_____________________________ ________________
Signed by Officer Date

4. Spend time with someone who is new to the Kingdom. Be their friend and include them in our activities.

_____________________________ ________________
Signed by Officer Date

5. Pack all of your own supplies for an event using the checklist on page 18. Show an adult the checklist before you leave.

_____________________________ ________________
Signed by Officer Date

6. Help with an SCA activity outside of a regular event or meeting, such as a fundraiser, parade, presentation, display, etc.

_____________________________ ________________
Signed by Officer Date
Scholarship in the SCA – Key Charm

When you’ve done everything on this page, give it to your local Youth Officer or the Kingdom Youth Officer.

Cupbearers Only

1. Read a book about knights. Tell your youth officer what you learned about knights, or write a book report and show it to your youth officer.

_____________________________________________ ________________
Signed by Officer      Date

2. Read a book about castles. Tell your youth officer what you learned about castles, or write a book report and show it to your youth officer.

_____________________________________________ ________________
Signed by Officer      Date

3. Attend any class at an event or local meeting.

_____________________________________________ ________________
Signed by Officer      Date

4. Attend a museum exhibit about the Medieval Ages. (Some electronic museums may be approved for this requirement, talk to your youth minister about them).

_____________________________________________ ________________
Signed by Officer      Date

5. Learn the period names for colors in heraldry (called tinctures). Tell them to your youth officer.

_____________________________________________ ________________
Signed by Officer      Date
Scholarship in the SCA – Ruby

When you’ve done everything on this page, give it to your local Youth Officer or the Kingdom Youth Officer.

Pages Only

1. Memorize a period poem and recite it to your youth officer, your group, or during a bardic competition at an event.

   ________________________________  ________________________________
   Signed by Officer     Date

2. Read a book about medieval life. Tell your youth officer what you learned about medieval life, or write a book report and show it to your youth officer.

   ________________________________  ________________________________
   Signed by Officer     Date

3. Help teach a class at an event or local meeting.

   ________________________________  ________________________________
   Signed by Officer     Date


   ________________________________  ________________________________
   Signed by Officer     Date

5. Get a library card at your local library, check out any three books about the middle ages, and read them. Tell your youth officer what you learned or write a book report about each one and show them to your youth officer.

   ________________________________  ________________________________
   Signed by Officer     Date

6. Find two words you don’t know from a period source and define them.

   ________________________________  ________________________________
   Signed by Officer     Date
Arts in the SCA – Oak Leaf Charm

When you’ve done everything on this page, give it to your local Youth Officer or the Kingdom Youth Officer.

Cupbearers Only

1. Attend a Page School class at an event or local meeting and make a craft.

_____________________________________________ ________________
Signed by Officer Date

2. Choose a favorite period painting. Tell us why you like it.

_____________________________________________ ________________
Signed by Officer Date

3. Draw or paint a picture of something you like about medieval life.

_____________________________________________ ________________
Signed by Officer Date

4. Attend an Arts & Sciences competition and look at the displays. Ask an adult any questions you may have.

_____________________________________________ ________________
Signed by Officer Date

5. Decorate your Page School bead favor so everyone will know it is yours.

_____________________________________________ ________________
Signed by Officer Date
Arts in the SCA – Topaz

When you’ve done everything on this page, give it to your local Youth Officer or the Kingdom Youth Officer.

Pages Only

1. Enter something you made in an Arts & Sciences competition.

________________________________________________________________________________________
Signed by Officer                                          Date

2. Make an article of clothing to wear, such as a hat, belt, shoes, or tunic.

________________________________________________________________________________________
Signed by Officer                                          Date

3. Cook something from a medieval recipe.

________________________________________________________________________________________
Signed by Officer                                          Date

4. Make a favor for a friend.

________________________________________________________________________________________
Signed by Officer                                          Date

5. Create a flag or pennant to hang up at events or local meetings.

________________________________________________________________________________________
Signed by Officer                                          Date

6. Attend an Arts & Sciences class at an event or local meeting.

________________________________________________________________________________________
Signed by Officer                                          Date
Sciences in the SCA – Dragon Charm

When you’ve done everything on this page, give it to your local Youth Officer or the Kingdom Youth Officer.

Cupbearers Only

1. Look at the stars and constellations with an adult. Ask any questions you may have. Tell your youth officer how many you were able to identify.

_____________________________________________ ________________
Signed by Officer      Date

2. Catch an insect. Have an adult help you identify it. Bring it to your local meeting and tell us about your insect.

_____________________________________________ ________________
Signed by Officer      Date

3. Collect leaves from five different plants and press them in a book. (Don’t touch any leaves with red tips!) Have an adult help you identify them. Bring it to your local meeting and tell us about your leaves.

_____________________________________________ ________________
Signed by Officer      Date

4. Find a period picture of something scientific and read about it or have an adult explain it to you. Tell your youth officer what you learned.

_____________________________________________ ________________
Signed by Officer      Date

5. Attend a class or find a book about a period machine. Tell your youth officer what you learned.

_____________________________________________ ________________
Signed by Officer      Date
Sciences in the SCA – Emerald

When you’ve done everything on this page, give it to your local Youth Officer or the
Kingdom Youth Officer.

Pages Only

1. Build a period machine.

_____________________________________________ ________________
Signed by Officer Date

2. Make something using period techniques, such as ink, paint, cheese, paper, etc.

_____________________________________________ ________________
Signed by Officer Date

3. Choose an animal and explain to your youth officer how the animal was used during
the Medieval Ages.

_____________________________________________ ________________
Signed by Officer Date

4. Grow a period plant from a seed, seedling, or cutting. Bring it to a local meeting and
show it to your group, tell us what the plant is, why you selected it and what you did to
make it grow.

_____________________________________________ ________________
Signed by Officer Date

5. Attend an Arts & Sciences event and look at the displays. Ask an adult any questions
you may have.

_____________________________________________ ________________
Signed by Officer Date

6. Attend a class on a period science. Then create your own scientific item based on
what you learned in the class. Show it to your local group and tell us about it.

_____________________________________________ ________________
Signed by Officer Date
Performance in the SCA – Masks Charm

When you’ve done everything on this page, give it to your local Youth Officer or the Kingdom Youth Officer.

Cupbearers Only

1. Assist with a play, skit, or puppet show at an event or local meeting.

_________________________    ______________________
Signed by Officer        Date

2. Attend a bardic performance and discuss what you saw with your youth officer.

_________________________    ______________________
Signed by Officer        Date

3. Attend a class on period performances, such as music, dance, storytelling, plays, etc.

_________________________    ______________________
Signed by Officer        Date

4. Make a performance-related item, such as a puppet, musical instrument, costume, etc.

_________________________    ______________________
Signed by Officer        Date

5. Help put on a performance for your local group.

_________________________    ______________________
Signed by Officer        Date
Performance in the SCA – Sapphire

When you’ve done everything on this page, give it to your local Youth Officer or the Kingdom Youth Officer.

Pages Only

1. Tell a period story at an event, local meeting, or bardic circle.

_____________________________ ________________
Signed by Officer      Date

2. Sing a period song at an event, local meeting, or bardic circle.

_____________________________ ________________
Signed by Officer      Date

3. Perform in a play or skit at an event, local meeting, or bardic circle.

_____________________________ ________________
Signed by Officer      Date

4. Play a period instrument at an event, local meeting, or bardic circle.

_____________________________ ________________
Signed by Officer      Date

5. Dance a period dance at an event, local meeting, or bardic circle.

_____________________________ ________________
Signed by Officer      Date

6. Enter and perform in a bardic competition.

_____________________________ ________________
Signed by Officer      Date
Chivalry in the SCA – Castle Charm

When you’ve done everything on this page, give it to your local Youth Officer or the Kingdom Youth Officer.

Cupbearers Only

1. Explain to your youth officer, how we should behave in court.

______________________________  ____________________________
Signed by Officer                Date

2. Attend a class in which you learn about armor including how to clean and maintain a variety of types of armor (steel, leather and plastic).

______________________________  ____________________________
Signed by Officer                Date

3. Learn how to play a medieval game (board game, outdoor game, etc).

______________________________  ____________________________
Signed by Officer                Date

4. Learn how and when to bow or curtsy.

______________________________  ____________________________
Signed by Officer                Date

5. Draw or color a device and show it to a herald.

______________________________  ____________________________
Signed by Officer                Date
Chivalry in the SCA – Amethyst

When you’ve done everything on this page, give it to your local Youth Officer or the Kingdom Youth Minister.

Pages Only

1. Name each part of a suit of armor and explain why it is important.

_____________________________________________ ________________
Signed by Officer      Date

2. Attend or participate in a youth combat tournament. Participate in a youth combat tournament as either a fighter or assist with the list.

_____________________________________________ ________________
Signed by Officer      Date

3. Make your own boffer weapon.

_____________________________________________ ________________
Signed by Officer      Date

4. Attend a class on youth fighting or weapon construction.

_____________________________________________ ________________
Signed by Officer      Date

5. Draw a castle and explain how you would defend it.

_____________________________________________ ________________
Signed by Officer      Date

6. Learn the proper ways to address members of the Royalty and Peerages.

_____________________________________________ ________________
Signed by Officer      Date
Title Project

With your Youth Officer and parents, write a project in the area where you want to earn a title. Remember to complete all the other requirement sheets before starting this project.

Arts & Sciences Project

_____________________________________________ ________________
Signed by Officer      Date

Chivalry Project

_____________________________________________ ________________
Signed by Officer      Date

Service Project

_____________________________________________ ________________
Signed by Officer      Date
Event Checklist

Use this list to complete requirement #5 on the Pages Only Service requirement sheet (page 6). Cross off anything you don’t think you will need.

Page School Items
- Bead favor
- Release forms (ask your parents)
- Page’s Primer
- Tabard
- Belt

Clothes
- Warm Weather
  - Light tunic or dress
  - Hat
  - Sandals
- Cold Weather
  - Heavy tunic or dress
  - Cloak
  - Boots
  - Warm leggings
  - Several layers

Odds and Ends
- Awards
- Jewelry

Just in Case
- Waterproof cape (for rain)
- Change of clothing (at least socks and shoes)

“Clean and Safe” Items
- Water (for drinking and washing – bring lots!)
- Band-Aids
- Soap
- Small towel
- Brush and comb
- Toilet paper
- Sunscreen
- Medicine (if you need any)
- Bug repellent
- Toothbrush and toothpaste
- Flashlight
- Watch or clock

Fun Stuff
- Musical instrument
- Games (including travel games for the long ride)
- Books
- Toys
- Arts and crafts
- Camera and film
- Friends

Stuff You Thought Of
- ________________________
- ________________________
- ________________________
- ________________________
- ________________________
- ________________________
Artemisia Youth Program
Registration Form

Minor’s Information

Legal Name___________________________________________________________

SCA Name___________________________________________________________

Street Address:______________ City:____________ State:___ Zip:_____

Home Phone #: (____) - E-mail:________________________ Birthday: / / 

Local Group Name_________________________ Today’s Date_____

Known Medical Conditions___________________________________________

_______________________________________________________________

Known Allergies____________________________________________________

_______________________________________________________________

Parent(s) or Legal Guardian(s)

Legal Name(s)_____________________________________________________

_______________________________________________________________

SCA Name(s)_____________________________________________________

and Titles________________________________________________________

I hereby attest that I have read and signed an official SCA minor waiver form for the
minor listed above. I agree to allow the said minor to participate in Youth Program
activities under the conditions and restrictions stated in the official SCA minor waiver.

Signature of Parent(s) or Legal Guardian(s)

_______________________________________________________________ Date____________

_______________________________________________________________ Date____________