

Rider/Marshal Qualifying Questions
Based on: 2019 Artemisian Handbook

Applicants must correctly answer 20 questions from this list to qualify as a rider and/or marshal; 20 questions shall be preselected by the marshal issuing this test, and the question numbers shall be circled for the applicant to identify:

- + It is required that applicants have access to, and review all questions prior to the test, and have a copy with them for a reference during this test.
- + It is required that authorization question sheets for applicants must be signed by the participant.
- + It is required that signed authorization questions must be kept on record by the KEO.
- + It is required that anyone undergoing an authorization in a new category (whether a specialized authorization or marshalling), shall be issued a different combination of questions to answer, which is different from any prior authorization (no more than 10 questions shall be the same).
- + Any questions marked "False" must have a corrected written statement to qualify as a pass.

Qualification type: {Rider} {Marshal} {Special: _____}

Applicant Names (SCA and Mundane):

Applicant Signature: _____

Date of Signature: _____

Marshal Names (SCA and Mundane):

Marshal Signature: _____

Date of Signature: _____

Question numbers to be evaluated are circled:

1. What are the optional riding demonstration tasks, that the rider must give their permission to be tested on?

2. Is it required for horses to have horseshoes for events? _____
3. Who holds the authority to authorize and facilitate Wooden Jousting games?

4. What rights does a Rider in the Artemisian Equestrian Program have?

5. What rights does a Horse Owner in the Artemisian Equestrian Program have?

6. Can authorizations happen before competitions? _____

7. What documentation is required before a rider can participate in any Artemisian Equestrian event? _____

8. Does a rider have to be authorized to participate in an SCA official Equestrian practice?

9. Who is in charge of inspecting Equestrian tack? _____
10. Who is in charge of inspecting Equestrian game equipment? _____

11. True or False: The Kingdom Equestrian Officer is the final word on marshal decisions at an event. _____
12. True or False: Incidents include anything related to equipment damage, safety concerns, disputes, and anything that does not involve medical attention. _____
13. True or False: Grounds Crew must be authorized to participate in Equestrian activities.

14. True or False: Marshals have the power to overturn a horse owner's decision regarding who gets to ride their horse(s). _____
15. True or False: You must secure a mount to ride the day before an event, to participate in Equestrian activities. _____

16. True or False: There will be no open rider registration for competitions at events.

17. True or False: Only Stallions are required to wear a ribbon to designate their gender.

18. What does it mean to see a horse that is wearing a green ribbon?

19. True or False: A green ribbon is required no matter what kind of Equestrian gathering is being held. _____
20. True or False: As long as another Marshal has been appointed, the Equestrian Marshal in Charge (EMIC) can step away from an event if needed. _____

21. True or False: It is acceptable to throw, launch, or direct any object towards a horse, or rider.

22. True or False: It is acceptable to throw, launch, or direct any object into the arena.

23. True or False: Signage is not required to alert attendees of an event where Equestrian activities are. _____

24. True or False: Children under the age of 5 can participate in Equestrian games, provided their parent/guardian is supervising them. _____

25. True or False: A parent/legal guardian is not required to be present when their child is participating in an Equestrian event. _____

26. What Equestrian activities are children not allowed to participate in?

27. Are dogs allowed to be around horses at events? _____
What about at practices/demos?

28. What does the order “Hold!” mean? _____
29. How long a waiting period is required before marshals, porters, or grounds crew are permitted to enter the arena after a “Hold!” is called? _____

30. True or False: “To Horse” means you can enter the arena.

31. True or False: “Thank you” means the porter appreciates your participation in an equestrian game. _____
32. True or False: Porters must still be authorized for general riding to participate. _____

33. True or False: Trail riding is not allowed at equestrian events. _____

34. True or False: Official Equestrian Marshals are responsible for requesting insurance for practices, but not for collecting waivers or sending reports. _____

35. True or False: The Equestrian Marshal in Charge is the only Marshal that can give directions during events. _____

36. True or False: The Equestrian Marshal in Charge reserves the right to have the final word on anything equestrian related at their event. _____

37. True or False: The Kingdom Equestrian Officer (KEO) is the only person available to direct complaints about marshal decisions, or the actions/behavior of other Equestrians.

38. List the chain of command to appeal any Marshallate action(s):

39. List the chain of command to report complaints of behavior/action(s) of others:

40. True or False: As a Marshal candidate, my authorization process should take no longer than 6 months to complete, unless the Kingdom Earl Marshal is contacted with the reasons why the process will take longer. _____

41. What is included in a Marshal report, and when are Marshal reports due?

42. What kinds of games are not allowed at Artemisian Equestrian events?

43. True or False: Rules and course obstacle drawings for games do not need to be submitted with the event submission forms. _____

44. True or False: If I am not authorized to ride, I do not have to sign a waiver at an Equestrian Event. _____

45. The Artemisian Handbook uses some information from which Kingdom Equestrian Manual?
