

SECTION II:

Artemisian Arts and Sciences Criteria



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A. Competitions within Artemisia

There are competitions at all levels in Artemisia, whether it is Shire, Baronial, Regional or Kingdom. The object of this section is to give direction for competitions occurring above the local level. Local competitions are highly encouraged to use the Kingdom format for their own competitions but acknowledge that groups often use alternative formats styled to the individual group's needs and desires.

For the purposes of this handbook there will be the following distinctions.

1. **Local Competition:** Any competition that occurs at the Shire or Baronial Level. Dates for these are determined by the local group and coordinated with the Kingdom Calendar.
2. **Gryphon's Prize Regional Competition:** this regional competition happens on the 1st or 2nd weekend of May in any given year. Gryphon's Prize is the interim level competition between local and Kingdom competition. Ideally there will be more than one venue chosen to allow for entrants to have a competition site within their travel area, but there will be at least one (1) competition at this level in any given year.

These regions are loosely grouped by geographical location. Artisans are welcome and encouraged to compete in all regions, and are not restricted to their home location.

Region 1: Northern Artemisia: Barony of Sentinels' Keep, Shire of Crystal Crags, Shire of Stan Wurm, Shire of Dun Braga, Shire of Castelleone Nuevo and the Incipient Shire of Northgate [Shelby, MT].

Region 2: Central Artemisia: Barony of Arn Hold, Shire of Twae Linnes, Shire of Cote du Ciel, and [Salmon, ID].

Region 3: Eastern Artemisia: Barony of 1000 Eyes, Shire of Bronzehelm, Shire of Silver Keep, Shire of Otherhill, Shire of Draca Mor and Shire of Dael Beorht and [Lander, WY].

Region 4: Southern Artemisia: Barony of Loch Salann, Shire of Gryphon's Lair, Shire of Dragonsmarch, College of Arrow's Flight, [Washington, UT].

3. **Kingdom Competition:** this is the event in which the Kingdom Champion is chosen and is the top level of competition in Artemisia. This event is held on the 1st or 2nd weekend of November. Placement of this event is determined by bid. Entrants vying for this competition are highly encouraged to enter at the regional level but it is not required.

B. General Competition Information

1. For the Kingdom Competition: The Kingdom Minister of the Arts and Sciences will be responsible for commissioning an original scroll for the Champion, as well as original scrolls for the Reserve Champion, Populace Choice, and Youth Champion and Novice Champion.
2. For the Gryphon's Prize, the overall winners will also receive scrolls. Other award or placement scrolls may be added as needed.
3. The Kingdom Minister of the Arts and Sciences shall be responsible for publishing the names of the Champion, Reserve Champion, Populace Choice and Youth Champion, as well as the Category Winners for the Kingdom Competition and the winners of the Gryphon's Prizes. These results will be published in the Sage Advice and/or the Maple.
4. The Kingdom Minister of the Arts and Sciences, in conjunction with the Kingdom Seneschal shall make arrangements for an event steward for each of the Kingdom and Gryphon's Prize Competition(s). Groups are encouraged to bid in advance of the competitions, even as far as a year in to the future.
5. The Kingdom Minister of Arts and Sciences shall be responsible for advising the Crown of fulfillment of the Champions' responsibilities

C. Responsibilities & Duties of the Kingdom Champions

1. The winner of the Kingdom Competition shall hold the title of Champion of the Arts and Sciences of the Kingdom of Artemisia until the next Kingdom level competition is held.
2. The Kingdom Champion has the right to attend the Crown at court and wear the Champion of the Arts and Sciences Collar of Estate throughout their year of service.
3. The Kingdom Champion shall serve the Crown by presenting a new item of regalia for the Kingdom or by serving as the Event Steward/organizer for an Artemisian Arts and Sciences Event of their choice.
4. The Kingdom Champion is responsible for notifying the Minister of Arts & Sciences of any duties assigned by the Crown to the Champion, as well as the progress and completion of those Champion's duties.
5. In the Kingdom Competition, the Populace Choice, Reserve Champion, Novice Champion, Youth Champion and the Lords and Ladies of Grand Categories shall, at the pleasure of the Crown, be made part of the Royal Court, process or stand as needed, and will aid the Kingdom Champion in the promoting the Arts and Sciences.

6. In the event that a resident or residents of another Kingdom compete in the Kingdom Competition, the one with the highest score shall be declared the Guest Champion.
7. The Guest Champion shall be responsible for furthering the Arts and Sciences in within his or her own Kingdom until the next Artemisian Kingdom Competition.
8. The Artemisian Kingdom Minister of the Arts and Sciences shall be responsible for advising the Crown of the Guest Champion's Kingdom if the Guest Champion has pleased the Crown and completed their duties.

D. Responsibilities & Duties of the Regional Champion(s):

1. The winners of the Gryphon's Prize shall hold the title of Keeper of the Gryphon's Prize or until the next competition is held. If there is more than one regional competition on that date the designation Sable or Or will be added.
2. These regional Champion(s) shall have the honor of representing the Kingdom of Artemisia as a traveling ambassador, and retain the right to wear the Regional Champions medal for the duration of their tenure.
3. The regional champions shall serve the Crown by serving as the Event Steward for an Arts and Sciences Event of their choice, or adding to the regalia of the Kingdom.
4. The regional champions are responsible for notifying the Minister of Arts & Sciences of any duties assigned by the Crown to the Champion, as well as the progress and completion of those Champion's duties.

E. Criteria and Rules for Entry:

1. The Kingdom Arts & Sciences Competition is held annually on the 1st or 2nd Weekend of November.
2. The Gryphon's Prize competition(s) are held annually on the 1st or 2nd Weekend of May. Gryphon's Prize can be held at maximum of two venues. At minimum there will be a single regional competition in any given year on this date.
3. Entrants intending to compete for the title and position of Champion (Regional or Kingdom) must be members of the Society for Creative Anachronism and in good standing.
4. Anyone may enter. However only residents of Artemisia are eligible to hold the title of Artemisian Kingdom Champion of Arts & Sciences or Regional Champion of the Arts and Sciences.

5. Each entrant is allowed a maximum of ten (10) entries, with no more than seven
6. Items entered at the Regional Level are eligible for entry into the Kingdom Competition. No item may be entered which has previously been entered in an Artemisian Kingdom Arts and Sciences Competition.
7. There is no time limit on the age of an entry, although an item that shows wear or is used may not place as well as one that looks new.
8. **Each entry must include documentation.** There are no restrictions on the length of documentation. Research papers entered under Writing: Non-Fiction are their own documentation.
9. **Multiple Entries** (one item entered in two or more categories) are allowed and will receive points for each category, provided the entry consists of two or more different art forms and that there is separate documentation for each area.

Example: a tunic with embroidery. The item must have two (2) separate sets of documentation with the entry. One set explaining and documenting the embroidery component and another for the tunic itself (costume component).

10. **Group Entries** (two or more artists entering the same piece) are allowed in the Performing Arts categories only, with each member of the group receiving the same score for the entry of the total points awarded.
11. **Performing Arts and Demonstration** entries will be restricted to a maximum of 15 minutes each. Entries requiring a longer time period must request that variance from the Kingdom Minister in writing well in advance of the competition.
12. Items made from kits are allowed, although entries made from a kit will not place as well as one constructed from scratch. The use of a kit *must* be explicitly stated in the documentation or the entrant will be disqualified.
13. **Works in Progress** are allowed, although an item that is incomplete may not place as well as one that is finished. Documentation for a 'Work in Progress' must include plans for finishing the item. Original scrolls lacking only the name and/or Arms of the recipient are not counted as a 'Work in Progress'. An item entered as a 'Work in Progress' may not be entered in another Artemisian Kingdom Competition, even after completion.

F. Registration for Competition:

1. All entries must be registered by the time designated by the Minister of Arts and Sciences, or their representative, on the day of the competition to be eligible to compete.

2. Any entrant found to have falsely represented an entry will be disqualified from the entire Competition.
3. Each entry may have the entrant's name displayed, unless the Minister of Arts and Sciences and the Crown grant anonymity for an entrant.
4. Research papers, especially those longer than five (5) pages, may be submitted to the Minister of Arts and Sciences, or their representative, for judging in advance of the competition. The Minister of the Arts and Sciences may require early submission of written papers of more than five (5) pages. The Minister of Arts and Sciences may also recommend publication of spectacular papers in *Tournaments Illuminated* or the *Creative Anachronist (CA)*.
5. Participants will be encouraged to pre-register their entries by sending their entry information to the Minister of Arts and Sciences, or their representative. **Pre-registration is not required for Regional Competition, but is highly encouraged. Pre-registration is required for Kingdom Championships.**
6. To compete for Champion (Regional or Kingdom), the artist must enter at least five (5) items in three (3) Grand Categories.
7. Entrants declaring for Kingdom Champion may be required to submit a Letter of Intent (LOI) to the Crown in advance of the competition or to have a member of the Order of the Laurel speak on their behalf.
8. Absentee entries with documentation will be accepted provided the item has a guardian present, although an item without the artist to answer questions may not place as well as one accompanied by the entrant. Videotapes, but not audiotapes, will be accepted for absentee Performing Arts entries at the discretion of the Minister of Arts and Sciences and the Event Steward unless a videotape player and monitor are supplied with the entry.
9. The Novice category is open to first-time entrants in any of the Grand Categories; however first-time entrants are not required to enter as Novice. Any artist that enters a Novice category is ineligible to compete for Kingdom Champion and competes for the Novice Champion only.
10. The Children's category is open to children aged 12 years or younger in any of the Grand Categories. Any child who enters a Children's category is ineligible to compete for Kingdom Champion, and competes for Youth Champion only. However, there are no age restrictions on the Kingdom Champion, and any child who feels comfortable competing in those competitions may do so.
11. Alternate competitions* may be scheduled at the discretion of the Minister of Arts and Sciences and/or the Event Steward. These alternative competitions carry no official status, but there may be prizes. They may be judged on a populace choice basis, loudest applause etc. or by the Crown (Queen's Choice, etc.).

*It should be noted that these alternative competitions are for the entertainment and encouragement of the populace, but they should not be allowed to interfere with the Kingdom or Regional Competition.

12. Tournaments and Combat Activities are **not permitted** on the actual day of any competition, unless they are part of an Arts and Sciences entry. Sunday Practices and Tourneys following the competition are highly encouraged.

G. Judges and Judging

1. The Minister of Arts and Sciences and their staff shall select the judges for the competitions. Judges may, should the need arise, be chosen from the populace in attendance who have expertise in the category.
2. There shall be three (3) judges for each Category. Larger categories may be broken in to smaller sections at the discretion of the Minister of Arts and Sciences to aid in time management for judging. Judges may judge more than one category.
3. Artists are not permitted to judge their own entries. Any entrant who is competing for Champion is also not permitted to judge. Those entrants who have indicated in writing on their registration sheets that they do not wish to compete for Champion may judge those categories they have not entered, provided they are knowledgeable in that category.
4. Works shall be judged on their own merit and not necessarily compared to other works.
5. Each entry will be judged on official Artemisian Judging Forms. Judges will sign their judging sheets. All judges are to write comments on the judging forms. No judging form will be accepted without comments.
6. Each judge shall score on separate judging sheets, and are permitted to consult with other judges. Judging together as a group is permitted.
7. The judges may question the entrant for clarification on their entry or documentation. Only the entrant may answer questions or provide information about the entry. Any individuals distracting the judges will be removed.
8. All judges who have finished judging must be available following the competition to answer questions regarding judging forms from entrants or the Minister of Arts and Sciences

H. Scoring Entries:

1. All entrants will be scored on a 0 to 50 point system. For full descriptions see “Guidelines for the Judge and Entrant” section of this handbook. The judging will be broken down into the following divisions:
 - a. Documentation (Written and Q&A) – 10 points
 - b. Creativity and Authenticity – 10 points
 - c. Complexity or Difficulty – 10 points
 - d. Workmanship – 10 points
 - e. Aesthetic Quality: Entrant Presentation – 5 points
 - f. Aesthetic Quality: Judges’ Observation – 5 points
2. The judges shall provide constructive comments on the judging forms for each score, whether perfect or not. Should the Minister of the Arts and Sciences and/or the Crown determine that the comments are insufficient for the score given, the Minister and/or the Crown may require additional comments, or, in extreme cases, have the item re-judged.
3. The three (3) judging sheets for each entry will be tabulated and the entry shall be awarded its combined total points. Should any of the judging sheets be missing at the time of tabulation, the Minister of Arts and Sciences may have the item re-judged by another qualified judge so that there are three (3) complete judging sheets for each entry.
4. All entries will be placed according to their total point score, with the highest score winning in the category.
5. The total point scores are as follows:

Masterpiece	135 – 150
Superior	125 – 134
Exceptional	115 – 124
Notable	95 – 114



6. The judges may give out more than one award in any of these levels. A Category may yield more than one Masterpiece, or perhaps no awards at all.
7. The Champion shall be determined by the greatest number of points totaled from the five (5) highest scoring entries of a qualified candidate for the Championship. These five highest-scoring entries must include points from two (2) Grand Categories.
8. Should there be a tie for the title of Champion, the Champion will be determined by the second-highest score among the entrant’s highest scoring five entries. Should this fail to break the tie, it will be determined by the third-highest ; then fourth, then fifth until the tie is broken.

9. The Crown and the Minister of the Arts and Sciences will review any disputes. All decisions made by this group will be final.
10. In the Kingdom Competition, the second-place winner shall be titled the Artemisian Reserve Champion.
11. The winner of the Novice Category, will be declared the Novice Champion in the Kingdom Competition.
12. The winner of the Children's Category, will be declared the Youth Champion in the Kingdom Competition.
13. The populace attending the competition shall choose a Populace Champion by the placing of counters. This option is required at the Kingdom Competition and optional at the Regional Level.
14. Entrants winning the highest single point score within each Grand Category will be declared the Lord or Lady of that Grand Category, and will hold that position until another category winner is declared.

